

# Automated Compositional Verification for Probabilistic Systems

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### Context

- Analysis of systems exhibiting:
  - probabilistic behaviour (e.g. randomisation, failures)
  - nondeterminism (e.g. concurrency, underspecification)
  - timed behaviour (e.g. delays, time-outs)
- Probabilistic verification
  - probabilistic automata, temporal logics, model checking
  - emphasis on quantitative properties, e.g. "what is the minimum probability of terminating within k time-units?"
- Aim: improve scalability of existing tools/techniques
  - compositional approaches: assume-guarantee verification
  - focus on efficient, fully-automated techniques

### Overview

- Compositional verification
  - assume-guarantee reasoning
- Probabilistic automata
  - probabilistic safety properties
  - multi-objective model checking
- Probabilistic assume guarantee [TACAS'10]
  - semantics, model checking, proof rules
  - quantitative approaches
  - implementation & results
- Automated generation of assumptions [QEST'10]
  - L\*-based learning loop
  - implementation & results
- Conclusions, current & future work

### **Compositional verification**

- Goal: scalability through modular verification
  - e.g. decide if  $M_1 || M_2 \models G$
  - by analysing  $M_1$  and  $M_2$  separately
- Assume-guarantee (AG) reasoning
  - use assumptions  $\boldsymbol{\mathsf{A}}$  about the context of a component  $\boldsymbol{\mathsf{M}}$
  - $\langle A \rangle M \langle G \rangle$  "whenever M is part of a system that satisfies A, then the system must also guarantee G"
  - example of asymmetric (non-circular) AG rule:

 $\langle \text{true} \rangle \mathsf{M}_1 \langle \mathsf{A} \rangle$  $\langle \mathsf{A} \rangle \mathsf{M}_2 \langle \mathsf{G} \rangle$ 

 $\langle true \rangle M_1 \mid\mid M_2 \langle G \rangle$ 

[Pasareanu/Giannakopoulou/et al.]

## AG rules for probabilistic systems

 How to formulate AG rules for probabilistic automata?

 $\langle \text{true} \rangle M_1 \langle A \rangle$  $\langle A \rangle M_2 \langle G \rangle$  $\langle \text{true} \rangle M_1 || M_2 \langle G \rangle$ 

- Questions:
  - What form do assumptions and guarantees take?
  - What does  $\langle A \rangle M \langle G \rangle$  mean? How to check it?
  - Any restriction on parallel composition  $M_1 \parallel M_2$ ?
  - Can we do this in a "quantitative" way?
  - How do we generate suitable assumptions?

## AG rules for probabilistic systems

 How to formulate AG rules for probabilistic automata?

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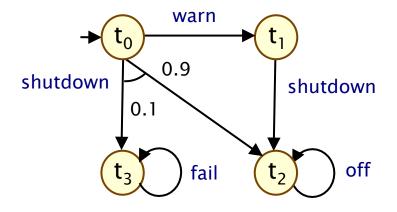
- Questions:
  - What form do assumptions and guarantees take?
    - probabilistic safety properties
  - What does  $\langle A \rangle M \langle G \rangle$  mean? How to check it?
    - reduction to multi-objective probabilistic model checking
  - Any restriction on parallel composition  $M_1 \parallel M_2$ ?
    - no: arbitrary parallel composition
  - Can we do this in a "quantitative" way?
    - yes: generate lower/upper bounds on probabilities
  - How do we generate suitable assumptions?
    - learning techniques (L\* algorithm)

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### Probabilistic automata (PAs)

- Model nondeterministic as well as probabilistic behaviour
   very similar to Markov decision processes (MDPs)
- A probabilistic automaton is a tuple M = (S, s<sub>init</sub>,  $\alpha_M$ ,  $\delta_M$ , L):
  - **S** is the state space
  - $-s_{init} \in S$  is the initial state
  - $\alpha_M$  is the action alphabet
  - $\delta_M \subseteq S \times \alpha_M \times \text{Dist}(S)$  is the transition probability relation
  - $L : S \rightarrow 2^{AP}$  labels states with atomic propositions



### Parallel composition: M<sub>1</sub> || M<sub>2</sub>

- CSP style synchronise over common actions
- (i.e. the intersection of their alphabets)

### Property specifications for PAs

- To reason formally about PAs, we use adversaries
- An adversary  $\sigma$  resolves nondeterminism in a PA M
  - also called "scheduler", "strategy", "policy", ...
  - makes a (possibly randomised) choice, based on history
  - induces probability measure  $Pr_M^{\sigma}$  over (infinite) paths
  - Property specifications (linear-time)
    - specify some measurable property  $\phi$  of paths
    - we use either temporal logic (LTL) over state labels
      - e.g. <a href="https://err-">err</a> error eventually occurs"
      - · e.g.  $\Box$ (req  $\rightarrow \Diamond$  ack) "req is always followed by ack"
    - or automata over action labels (see later)
      - e.g. deterministic finite automata (DFAs)

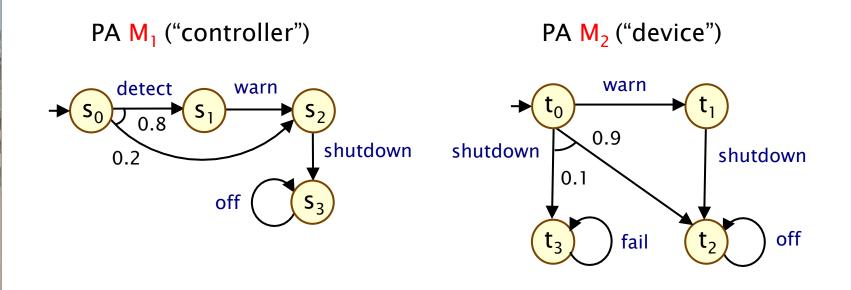
## Model checking for PAs

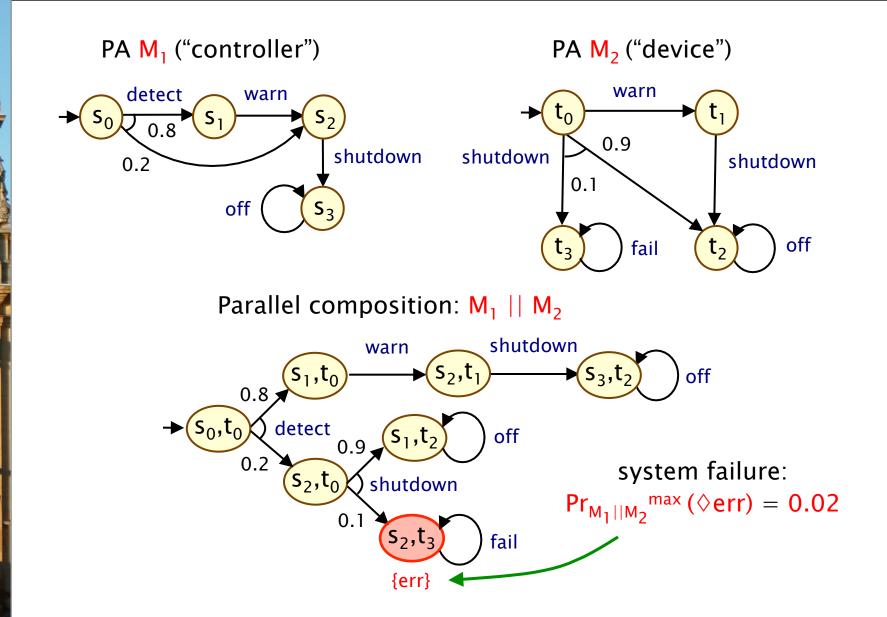
- Property specification: quantify over all adversaries
  - $\text{ e.g. } M \vDash P_{\geq p}[\varphi] \iff Pr_M^{\sigma}(\varphi) \geq p \text{ for all adversaries } \sigma \in Adv_M$
  - corresponds to best-/worst-case behaviour analysis
  - or in a more quantitative fashion:
  - just compute e.g.  $Pr_{M}^{min}(\phi) = inf \{ Pr_{M}^{\sigma}(\phi) \mid \sigma \in Adv_{M} \}$
- Model checking: efficient algorithms exist
  - for reachability, graph-based analysis + linear programming
  - in practice, for scalability, often approximate (value iteration)
  - for LTL, first construct an automaton-PA product

### And tool support is available

- e.g. PRISM, Liquor, RAPTURE
- (but scalability is always an issue)

- Two components, each a probabilistic automaton:
  - M<sub>1</sub>: controller which shuts down devices (after warning first)
  - M2: device to be shut down (may fail if no warning sent)



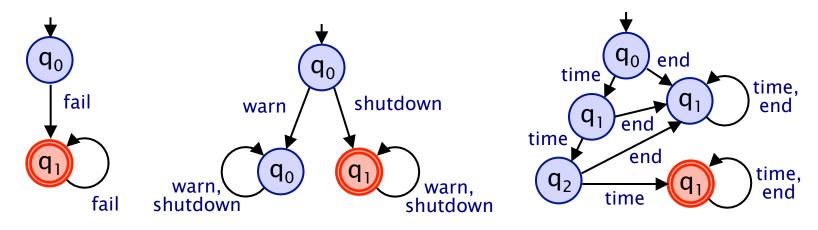


## Safety properties

- Safety property: language of infinite words (over actions)
  - characterised by a set of "bad prefixes" (or "finite violations")
  - i.e. finite words of which any extension violates the property

### Regular safety property

- bad prefixes are represented by a regular language
- property A stored as deterministic finite automaton (DFA)  $A_{err}$



"a fail action never occurs" "warn occurs before shutdown" "at most 2 time steps pass before termination"

### Probabilistic safety properties

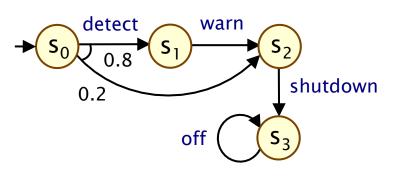
- A probabilistic safety property P<sub>≥p</sub>[A] comprises
  - a regular safety property  ${\bf A}$  + a rational probability bound  ${\bf p}$
  - "the probability of satisfying A must be at least p"
  - $\mathsf{M} \vDash \mathsf{P}_{\geq p}[\mathsf{A}] \iff \mathsf{Pr}_{\mathsf{M}}^{\sigma}(\mathsf{A}) \geq p \text{ for all } \sigma \in \mathsf{Adv}_{\mathsf{M}} \iff \mathsf{Pr}_{\mathsf{M}}^{\min}(\mathsf{A}) \geq p$

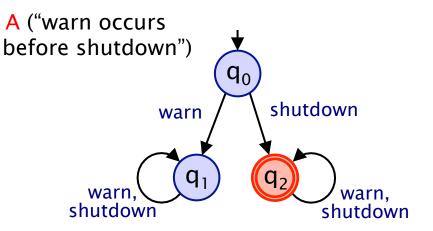
#### • Examples:

- "warn occurs before shutdown with probability at least 0.8"
- "the probability of a failure occurring is at most 0.02"
- "probability of terminating within k time-steps is at least 0.75"
- Model checking:  $Pr_{M^{min}}(A) = 1 Pr_{M \otimes A_{err}}^{max}(\Diamond err_{A})$ 
  - where  $err_A$  denotes "accept" states for DFA A
  - i.e. construct (synchronous) PA-DFA product  $M \otimes A_{err}$
  - then compute reachability probabilities on product PA

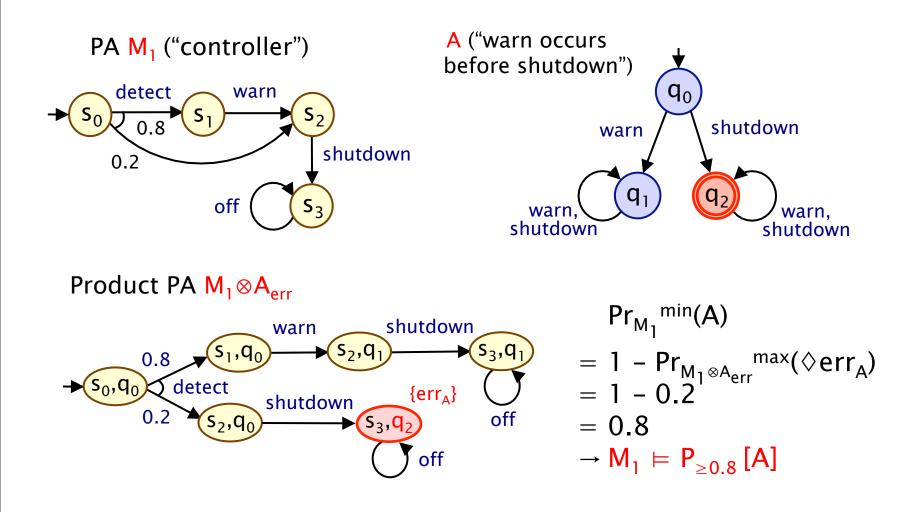
• Does probabilistic safety property  $P_{\geq 0.8}$  [A] hold in  $M_1$ ?

PA M<sub>1</sub> ("controller")





• Does probabilistic safety property  $P_{\geq 0.8}$  [A] hold in  $M_1$ ?

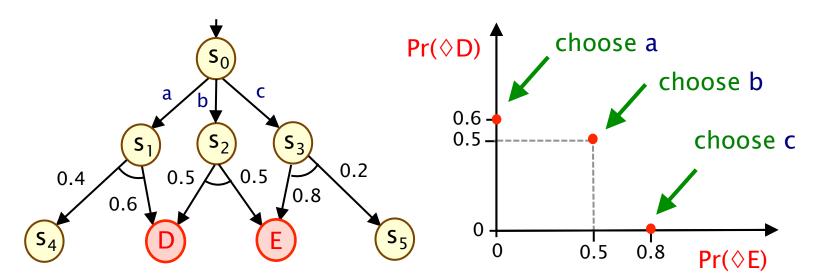


### Multi-objective PA model checking

- Consider multiple (linear-time) objectives for a PA M
  - LTL formulae  $\Phi_1, \dots, \Phi_k$  and probability bounds  $\sim_1 p_1, \dots, \sim_k p_k$
  - question: does there <u>exist</u> an adversary  $\sigma \in Adv_M$  such that:  $Pr_M^{\sigma}(\phi_1) \sim p_1 \wedge \dots \wedge Pr_M^{\sigma}(\phi_k) \sim p_k$
- Motivating example:
  - $\ Pr_{M}^{\sigma} (\Box (queue\_size < 10)) > 0.99 \ \land \ Pr_{M}^{\sigma} (\Diamond flat\_battery) < 0.01$
- Multi-objective PA model checking
  - [Etessami/Kwiatkowska/Vardi/Yannakakis, TACAS'07]
  - construct product of automata for M,  $\Phi_1, \dots, \Phi_k$
  - then solve linear programming (LP) problem
  - the resulting adversary  $\sigma$  can obtained from LP solution
  - note:  $\sigma$  may be randomised (unlike the single objective case)

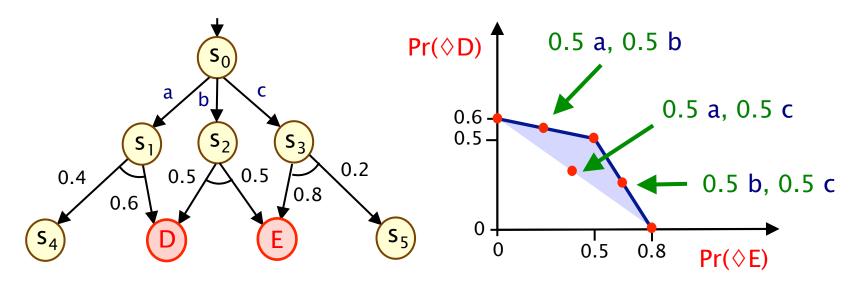
### Multi-objective PA model checking

- Consider the objectives O and E in the PA below
  - i.e. the probability of reaching either state  ${\rm D}$  or  ${\rm E}$
  - a (randomised) adversary resolves the choice between a/b/c
  - increasing the probability of reaching one target decreases the probability of reaching the other



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- Considering also randomised adversaries...
  - we obtain a Pareto curve, showing trade-off of optimal solutions

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### Probabilistic assume guarantee

- Assume-guarantee triples  $\langle A \rangle_{\geq p_A} M \langle G \rangle_{\geq p_C}$  where:
  - M is a probabilistic automaton
  - $P_{\geq p_A}[A]$  and  $P_{\geq p_G}[G]$  are probabilistic safety properties

#### Informally:

- "whenever M is part of a system satisfying A with probability at least  $p_A$ , then the system is guaranteed to satisfy G with probability at least  $p_G$ "
- Formally:  $\langle A \rangle_{\geq p_A} M \langle G \rangle_{\geq p_G}$

 $\forall \sigma \in Adv_{\mathsf{M}[\alpha_A]} \text{ (} \mathsf{Pr}_{\mathsf{M}[\alpha_A]}{}^{\sigma}(\mathsf{A}) \geq p_A \to \mathsf{Pr}_{\mathsf{M}[\alpha_A]}{}^{\sigma}(\mathsf{G}) \geq p_G \text{ )}$ 

- where  $M[\alpha_A]$  is M with its alphabet extended to include  $\alpha_A$ 

### Assume-guarantee model checking

- Checking whether  $\langle A \rangle_{\geq p_A} M \langle G \rangle_{\geq p_C}$  is true
  - reduces to multi-objective model checking
  - on the product PA  $M' = M[\alpha_A] \otimes A_{err} \otimes G_{err}$
- More precisely:
  - check no adv. of M satisfying  $Pr_M^{\sigma}(A) \ge p_A$  but not  $Pr_M^{\sigma}(G) \ge p_G$

 $\begin{array}{l} \langle \mathsf{A} \rangle_{\geq \mathsf{p}_{\mathsf{A}}} \ \mathsf{M} \ \langle \mathsf{G} \rangle_{\geq \mathsf{p}_{\mathsf{G}}} \\ \Leftrightarrow \end{array}$ 

 $\neg \exists \sigma' \in Adv_{M'} \text{ (} Pr_{M'}^{\sigma'} (\Diamond err_{A}) \leq 1 - p_{A} \land Pr_{M'}^{\sigma'} (\Diamond err_{G}) > 1 - p_{G} \text{ )}$ 

- solve via LP problem, i.e. in time polynomial in  $|M| \cdot |A_{err}| \cdot |G_{err}|$ 

Note: (true) M (G)<sub>>pG</sub> denotes the absence of an assumption

 reduces to standard model checking (since a safety property)

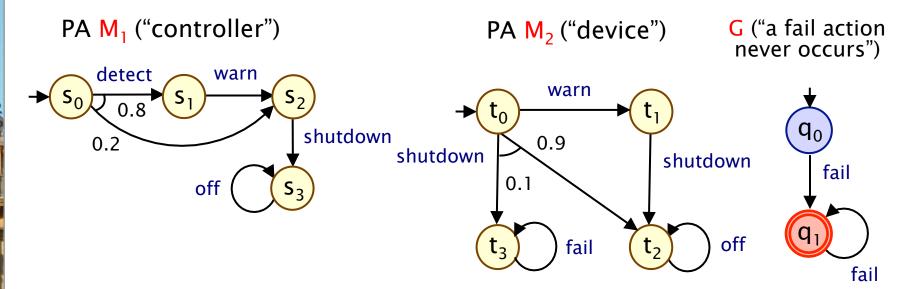
### An assume-guarantee rule

- The following asymmetric proof rule holds
  - (symmetric = uses a single assumption about one component)

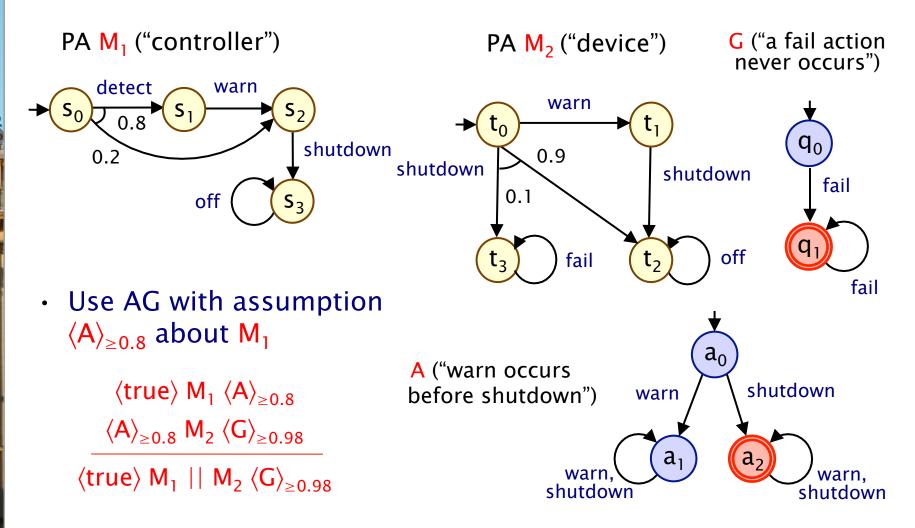
 $\begin{array}{c} \langle true \rangle \; \mathsf{M}_1 \; \langle \mathsf{A} \rangle_{\geq \mathsf{p}_{\mathsf{A}}} \\ \\ \langle \mathsf{A} \rangle_{\geq \mathsf{p}_{\mathsf{A}}} \; \mathsf{M}_2 \; \langle \mathsf{G} \rangle_{\geq \mathsf{p}_{\mathsf{G}}} \\ \hline \langle true \rangle \; \mathsf{M}_1 \; || \; \mathsf{M}_2 \; \langle \mathsf{G} \rangle_{\geq \mathsf{p}_{\mathsf{G}}} \end{array} \tag{ASYM}$ 

- So, verifying  $M_1 \parallel M_2 \models P_{\ge p_G}[G]$  requires:
  - premise 1:  $M_1 \models P_{\ge p_A}[A]$  (standard model checking)
  - premise 2:  $\langle A \rangle_{\geq p_A} M_2 \langle G \rangle_{\geq p_G}$  (multi-objective model checking)
- Potentially much cheaper if |A| much smaller than  $|M_1|$

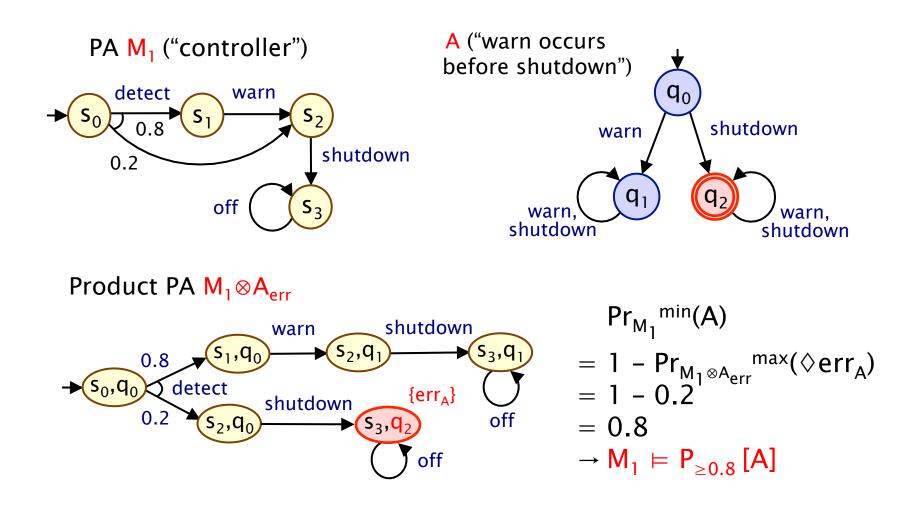
• Does probabilistic safety property  $P_{\geq 0.98}$  [G] hold in  $M_1 || M_2$ ?

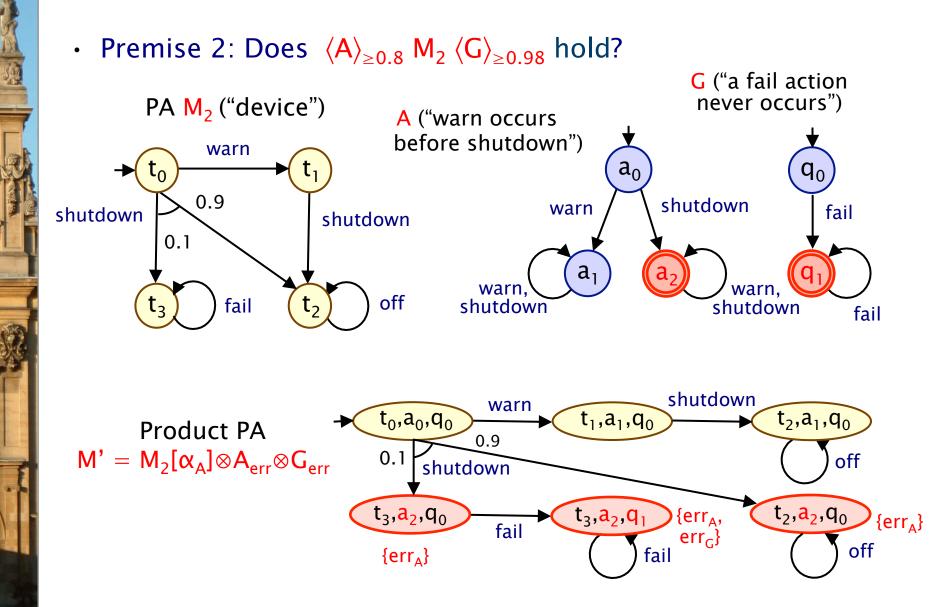


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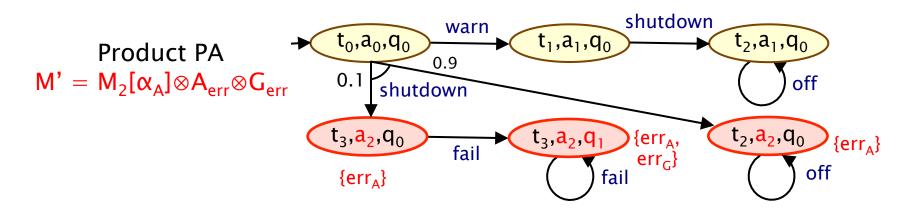


• Premise 1: Does  $M_1 \models P_{\geq 0.8}$  [A] hold? (same as earlier ex.)





• Premise 2: Does  $\langle A \rangle_{\geq 0.8} M_2 \langle G \rangle_{\geq 0.98}$  hold?



- ∃ an adversary of M<sub>2</sub> satisfying Pr<sub>M</sub><sup>σ</sup>(A)≥0.8 but not Pr<sub>M</sub><sup>σ</sup>(G)≥0.98 ?
   ⇔
- $\exists$  an an adversary of M' with  $Pr_{M'}^{\sigma'}$  ( $\Diamond err_{A} \ge 0.2$  and  $Pr_{M'}^{\sigma'}$  ( $\Diamond err_{G} \ge 0.02$ ?
- To satisfy  $Pr_{M'}^{\sigma'}$  ( $\Diamond err_A$ )  $\leq 0.2$ , adversary  $\sigma'$  must choose shutdown in initial state with probability  $\leq 0.2$ , which means  $Pr_{M'}^{\sigma'}$  ( $\Diamond err_G$ )  $\leq 0.02$
- So, there is no such adversary and  $\langle A \rangle_{\geq 0.8} M_2 \langle G \rangle_{\geq 0.98} \underline{does}$  hold

### Other assume-guarantee rules

Multiple assumptions:

$$\begin{split} & \frac{\left< true \right> M_1 \left< A_1, \ldots, A_k \right>_{\geq p_1, \ldots, p_k}}{\left< A_1, \ldots, A_k \right>_{\geq p_1, \ldots, p_k} M_2 \left< G \right>_{\geq p_G}} \\ & \frac{\left< A_1, \ldots, A_k \right>_{\geq p_1, \ldots, p_k} M_2 \left< G \right>_{\geq p_G}}{\left< true \right> M_1 \mid \mid M_2 \left< G \right>_{\geq p_G}} \end{split}$$

#### Multiple components (chain)

 $\begin{array}{l} \left< true \right> M_1 \left< A_1 \right>_{\geq p_1} \\ \left< A_1 \right>_{\geq p_1} M_2 \left< A_2 \right>_{\geq p_2} \end{array}$ 

 $\left< A_n \right>_{\geq p_n} M_n \left< G \right>_{\geq p_G}$ 

 $\left< true \right> M_1 ~|| ~\dots ~|| ~M_n ~\left< G \right>_{\geq p_G}$ 

• Circular rule:

 $\begin{array}{c} \langle true \rangle \; M_2 \; \langle A_1 \rangle_{\geq p_2} \\ \langle A_2 \rangle_{\geq p_2} \; M_1 \; \langle A_1 \rangle_{\geq p_1} \\ \frac{\langle A_1 \rangle_{\geq p_1} \; M_2 \; \langle G \rangle_{\geq p_G}}{\langle true \rangle \; M_1 \; || \; M_2 \; \langle G \rangle_{\geq p_G}} \end{array}$ 

### A quantitative approach

- For (non-compositional) probabilistic verification
  - prefer quantitative properties:  $Pr_{M}^{min}(G)$ , not  $M \models P_{\geq p_{C}}[G]$
  - can we do this for compositional verification?
- Consider, for example, AG rule (ASym)
  - this proves  $Pr_{M_1 \parallel M_2}^{min}(G) \ge p_G$ for certain values of  $p_G$
  - i.e. gives lower bound for  $Pr_{M_1||M_2}^{min}(G)$
  - for a fixed assumption A, we can compute the maximal lower bound obtainable, through a simple adaption of the multiobjective model checking problem
  - we can also compute upper bounds using generated adversaries as witnesses
  - furthermore: can explore trade-offs in parameterised models by approximating Pareto curves

 $\begin{array}{c} \langle true \rangle \; M_1 \; \langle A \rangle_{\geq p_A} \\ \\ \langle A \rangle_{\geq p_A} \; M_2 \; \langle G \rangle_{\geq p_G} \\ \hline \langle true \rangle \; M_1 \; || \; M_2 \; \langle G \rangle_{\geq p_G} \end{array}$ 

### Implementation + Case studies

- Prototype extension of PRISM model checker
  - already supports LTL for probabilistic automata
  - automata can be encoded in modelling language
  - added support for multi-objective LTL model checking, using LP solvers (ECLiPSe/COIN-OR CBC)
  - Two large case studies
    - randomised consensus algorithm (Aspnes & Herlihy)
      - minimum probability consensus reached by round R
    - Zeroconf network protocol
      - maximum probability network configures incorrectly
      - $\cdot\,$  minimum probability network configured by time T

Case study [parameters]		Non-compositional		Compositional	
		States	Time (s)	LP size	Time (s)
	3, 2	1,418,545	18,971	40,542	29.6
Randomised consensus	3,20	39,827,233	time-out	40,542	125.3
(3 processes)	4, 2	150,487,585	78,955	141,168	376.1
[R,K]	4, 20	2,028,200,209	mem-out	141,168	471.9
	4	313,541	103.9	20,927	21.9
ZeroConf [K]	6	811,290	275.2	40,258	54.8
	8	1,892,952	592.2	66,436	107.6
ZeroConf time-bounded [K, T]	2,10	65,567	46.3	62,188	89.0
	2,14	106,177	63.1	101,313	170.8
	4,10	976,247	88.2	74,484	170.8
	4,14	2,288,771	128.3	166,203	430.6

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• Faster than conventional model checking in a number of cases

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• Verified instances where conventional model checking is infeasible

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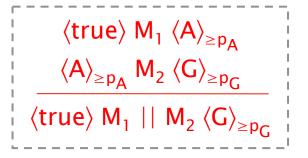
• LP problem generally much smaller than full state space (but still the limiting factor)

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### Generating assumptions

- We can verify M<sub>1</sub>||M<sub>2</sub> compositionally
  - but this relies on the existence of a suitable assumption  $\langle A \rangle_{\geq p_A}$



- 1. Does such an assumption always exist?
- 2. When it does exist, can we generate it automatically?
- One possibility: use algorithmic learning techniques
  - inspired by non-probabilistic AG work of [Pasareanu et al.]
  - uses L\* algorithm to learn finite automata for assumptions
  - successful implementations using Boolean functions [Chen/ Clarke/et al.] and BDD-based techniques [Alur et al.]
- We use a modified version of L\*
  - to learn probabilistic assumptions for rule (ASym)

### L\* for assume-guarantee

- L\* algorithm [Angluin] learns regular languages (as a DFA)
  - relies on existence of a "teacher" to guide the learning
  - answers two type of queries: "membership" and "conjecture"
  - membership: "is word w in the target language L?"
  - conjecture: "does automaton A accept the target language L"?
  - if not, teacher must return counterexample w'
  - L\* produces minimal DFA, runs in polynomial time

### Successfully applied to the of learning assumptions for AG

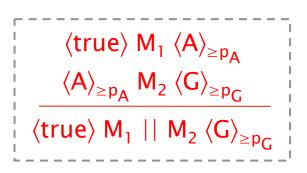
- uses notion of "weakest assumption" about a component that suffices for compositional verification (always exists)
- weakest assumption is the target regular language
- model checker plays role of teacher, returns counterexamples
- in practice, can usually stop early: either with a simpler (stronger) assumption or by refuting the property

## Key steps of (modified) L\*

- Key idea: learn probabilistic assumption  $\langle A \rangle_{\geq p_A}$ 
  - via non-probabilistic assumption A

Membership" query (for trace t):

- does t ||  $M_2 \models P_{\ge p_G}$  [G] hold?



- "Conjecture" query (for assumption A)
  - 1. compute lowest value of  $p_A$  such that  $\langle A \rangle_{\geq p_A} M_2 \langle G \rangle_{\geq p_G}$  holds
    - if no such value, need to refine A
  - 2. check if  $M_1 \models P_{\ge p_A}$  [A] holds
    - · if yes, successfully verified  $\langle G \rangle_{\geq p_{G}}$  for  $M_1 \parallel M_2$  (with  $\langle A \rangle_{\geq p_{A}}$ )
  - 3. check if counterexample from 2 is real
    - if yes, have refuted  $\langle G \rangle_{\geq p_{C}}$  for  $M_1 \parallel M_2$
    - · if no, need to refine A
  - (use probabilistic counterexamples [Han/Katoen] to "refine A")

# Experimental results (learning)

Case study [parameters]		Component sizes		Compositional	
		$ M_2 \otimes G_{err} $	M <sub>1</sub>	A	Time (s)
Client-server	3	229	16	4	6.6
(N failures)	4	1,121	25	5	13.1
[N]	5	5,397	36	6	87.5
Randomised consensus [N,R,K]	2, 3, 20	391	3,217	5	24.2
	2, 4, 2	573	113,569	10	108.4
	3, 3, 2	8,843	4,065	14	681.7
	3, 3, 20	8,843	38,193	14	863.8
Sensor network [N]	1	42	72	2	3.5
	2	42	1,184	2	3.7
	3	42	10,662	2	4.6

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• Successfully learnt (small) assumptions in all cases

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 In some cases, learning + compositional verification is faster (than non-compositional verification, using PRISM)

## Conclusions

- Compositional probabilistic verification based on:
  - probabilistic automata, with arbitrary parallel composition
  - assumptions/guarantees are probabilistic safety properties
  - reduction to multi-objective model checking
  - multiple proof rules; adapted to quantitative approach
  - automatic generation of assumptions: L\* learning
- Encouraging experimental results
  - verified safety/performance on several large case studies
  - cases where infeasible using non-compositional verification
- Current/future work
  - prove (lack of) completeness
  - other types of assumptions/properties, e.g. liveness, rewards
  - further (e.g. symmetric/circular) proof rules
  - continuous-time models